



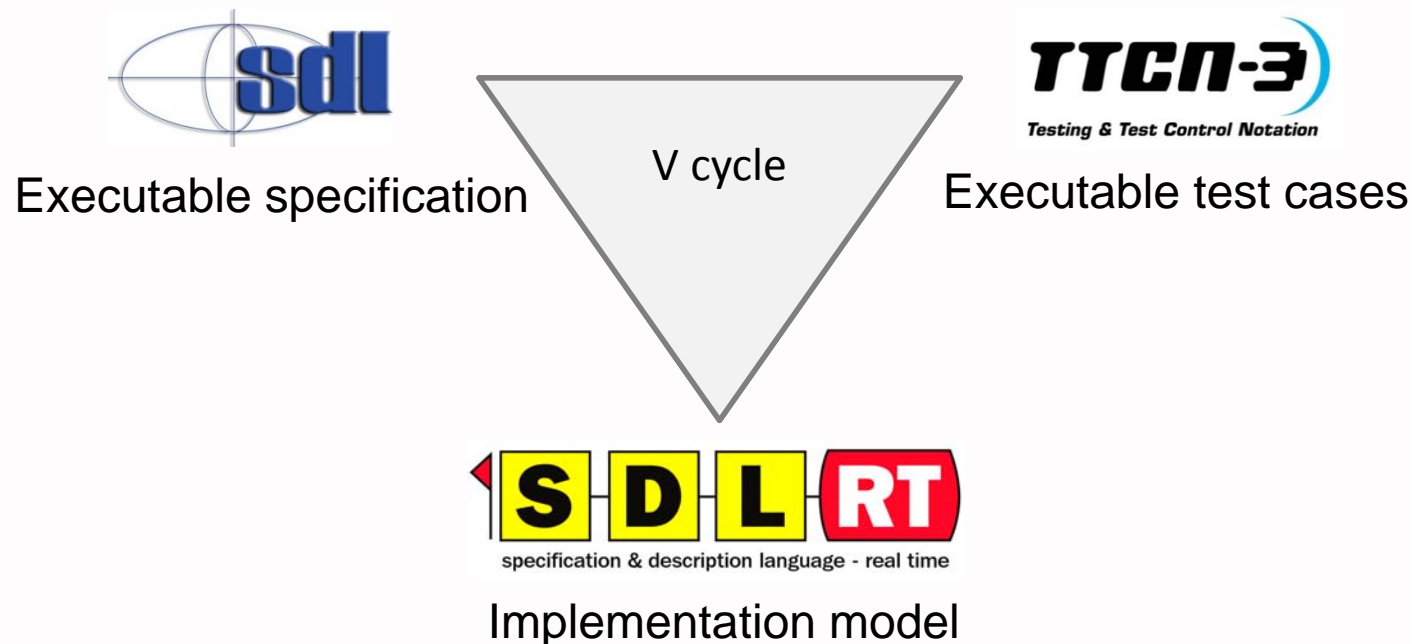
## **TEST CASES TO FIND THE BEST ARCHITECTURE IN TERMS OF PERFORMANCE**

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# PragmaDev

- French software editor based in Paris
- Provides modeling and testing tools for event driven applications covering the whole lifecycle



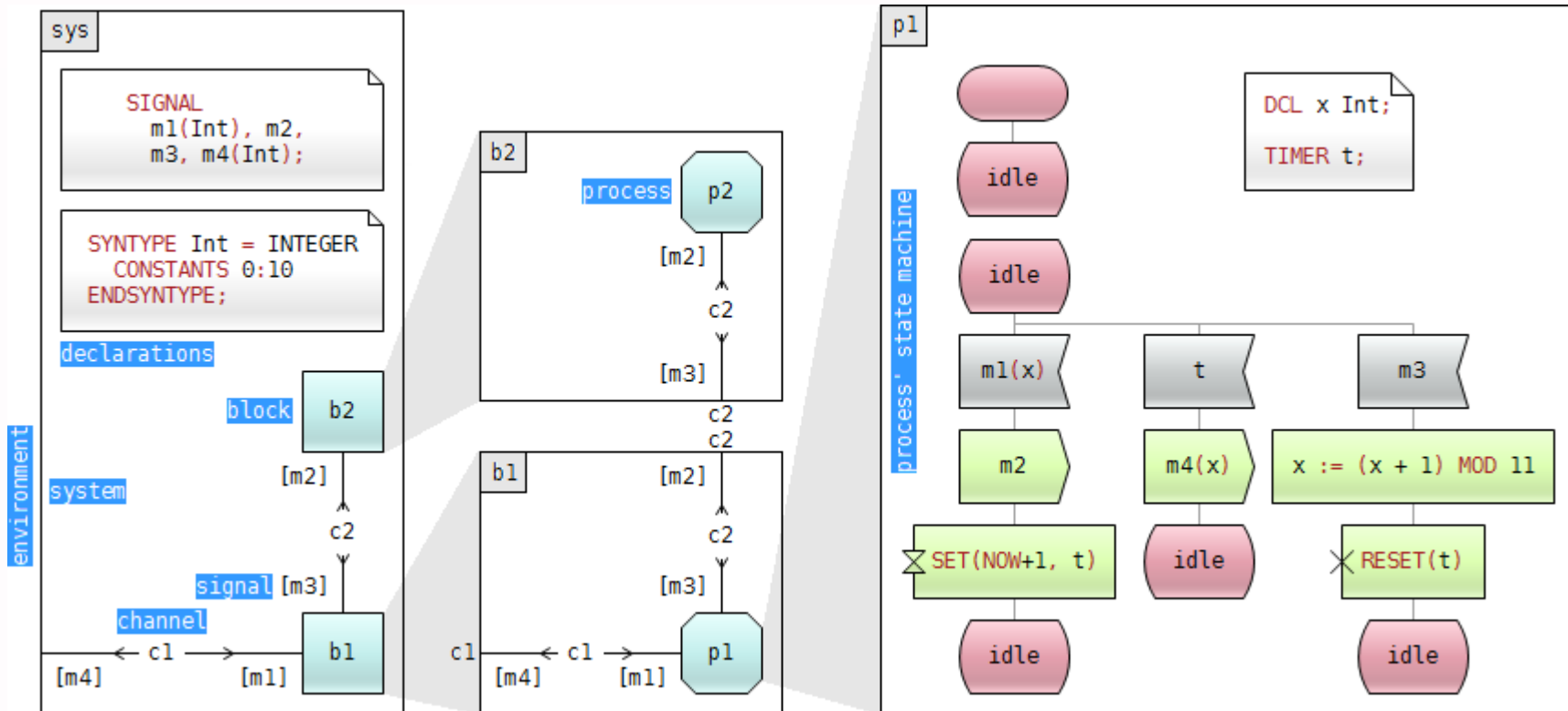
# Why optimizing performances

- Increasing complexity of systems
- More and more distributed systems
- Performance is a non functional aspect that is paramount but difficult to address
- It would be interesting to use a real functional model
- It would be interesting to use real scenarios

# Architecture and allocation

- SDL technology allows to design an executable model very early in the development process of a system
  - Functional requirements can be verified on the model
- SDL architecture is abstract, there is no information regarding the final allocation
- SDL execution takes no time, or an undefined time to execute
  - There is no help in the model to find the best architecture in terms of time or energy consumption

# Functional model



- Architecture
- Communication
- Behavior

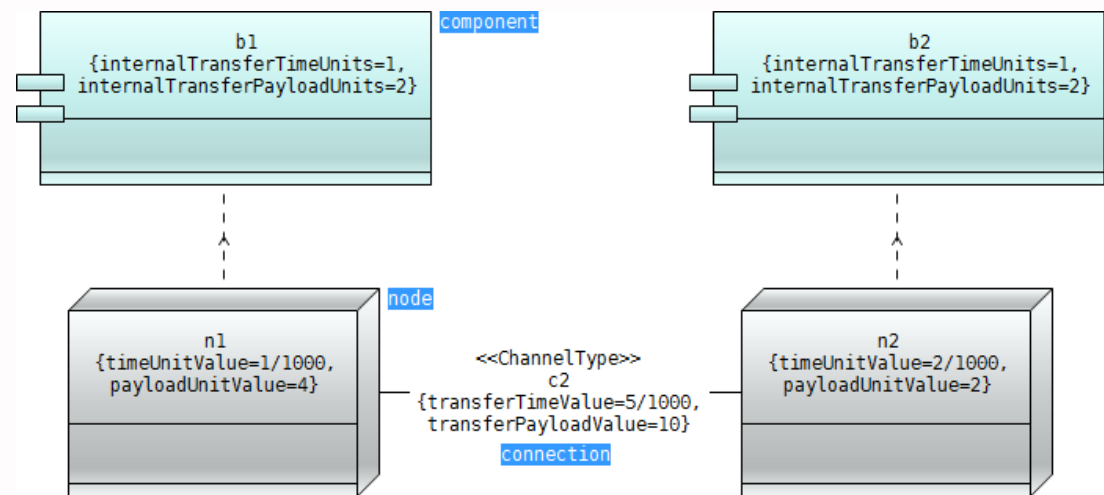
# Adding performance information

The image displays two windows from PragmaDev Studio. The left window, 'Behavioral Diagrams', shows a state machine diagram with states 'idle', 'm2', and 'm3'. The 'Properties inspector' for state 'm3' is open, showing 'Spent time units: 2 \* y' and 'Payload units: 3 \* y'. The right window, 'Performance Editor', shows a tree view of the model with performance data for state 'm3' (Spent time units: 2 \* y, Payload units: 3 \* y). A callout box points to the 'm3' state in the behavioral diagram and the 'm3' entry in the performance editor, with the text: 'Add performance information that can be dependent on the data manipulated in the model.'



# Allocation

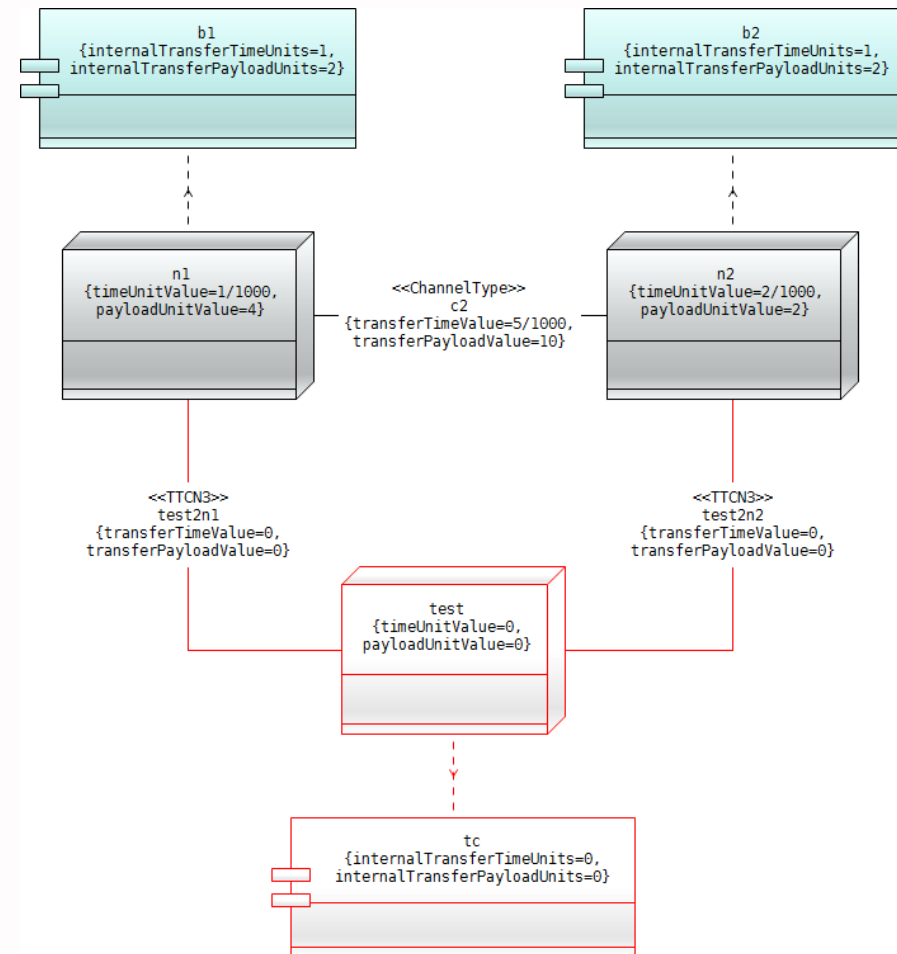
- Allocation with UML deployment diagram
- Component is named after the SDL agent with 2 properties:
  - internalTransferTimeUnits
  - internalTransferPayloadUnits
- Execution node property:
  - timeUnitValue
  - payloadUnitValue
- Connection properties to replace component ones when inter node communication:
  - transferTimeValue
  - transferPayloadValue



- Timer runs in parallel
- Payload adds up

# Stimuli

- Use real TTCN-3 test cases
- Abstract and executable like SDL model
- Note the test case execution has no impact on the performance





# Cross simulation

Run a test case against the model including timing aspects.

Debugger state: RUNNING | Active thread: 1->test

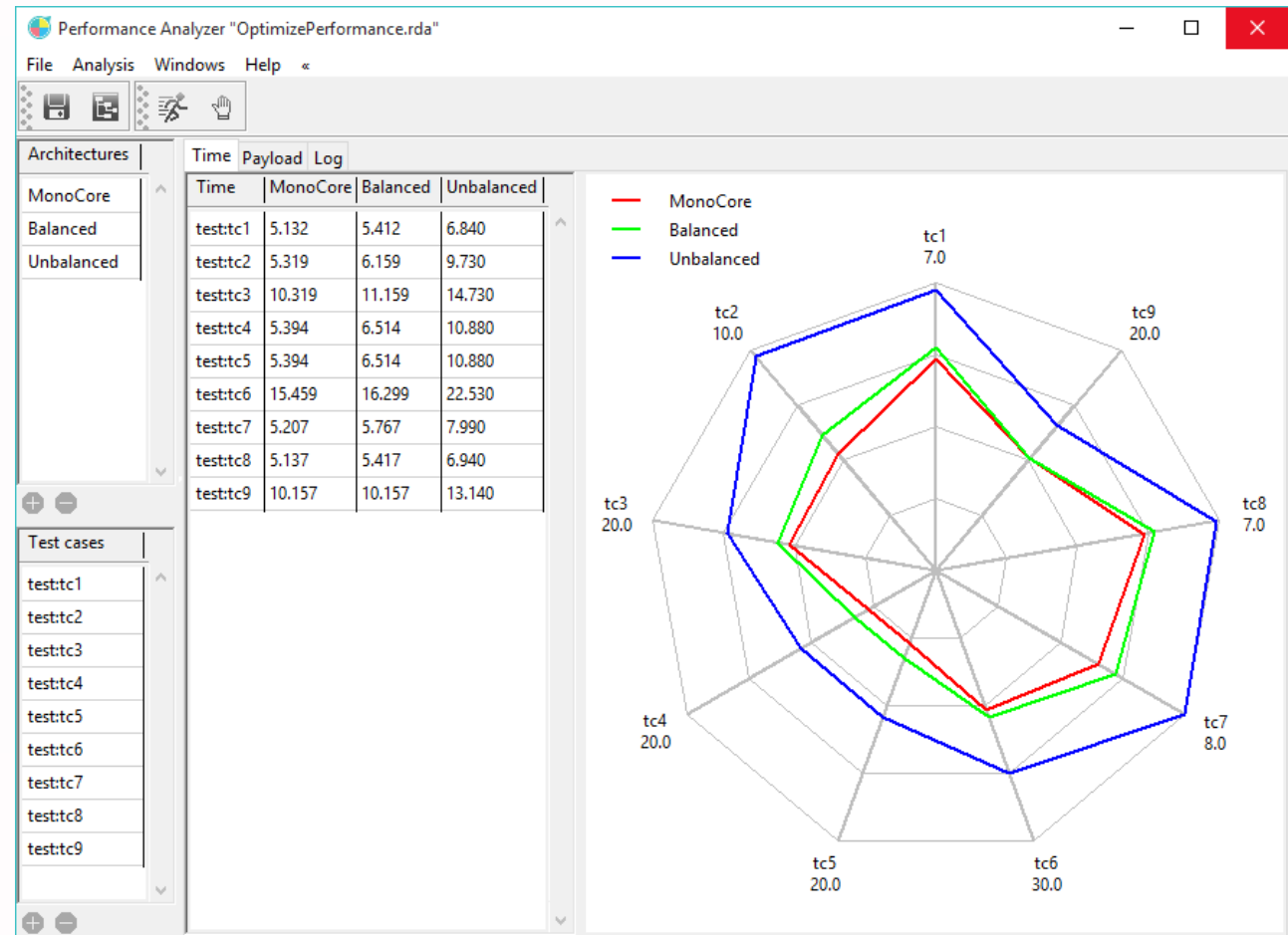
# Cross architecture

Execute the model on:

- A set of architectures

Against:

- A set of test cases



# Conclusion

- Functional SDL models are unchanged
- Real TTCN-3 test cases
- Ease the trade off to find the best architecture