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USING TASK MODELS IN MODEL-BASED TESTING

by Rachid Kherrazi



CONTENT

- Introduction to Model Based Testing
 - Why MBT?
 - What is MBT?
 - What are benefits and challenges?
- User Experience and Task Models
- From Task model to Test Model using UXSpec tool
- Case study and results

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Domain

Process and Product
Improvement

Model Based Testing and Model
Driven Engineering

iSQI Accredited Certified Model
Based Tester Trainer

Also involved in this project


Anita Wierda User Experience specialist

Neda Noroozi MBT specialist

Arjan van der Meer MDE specialist

Typical issues with traditional testing

- » Many problems discovered at a late stage of development process, often costly to resolve.
 - » In addition, they affect the planning of development processes in that they must be resolved 'In between'
- ➔ Several pre and post release defects not found with traditional testing, which results in
 - ➔ Several delays in planning
 - ➔ With related quality/cost impact

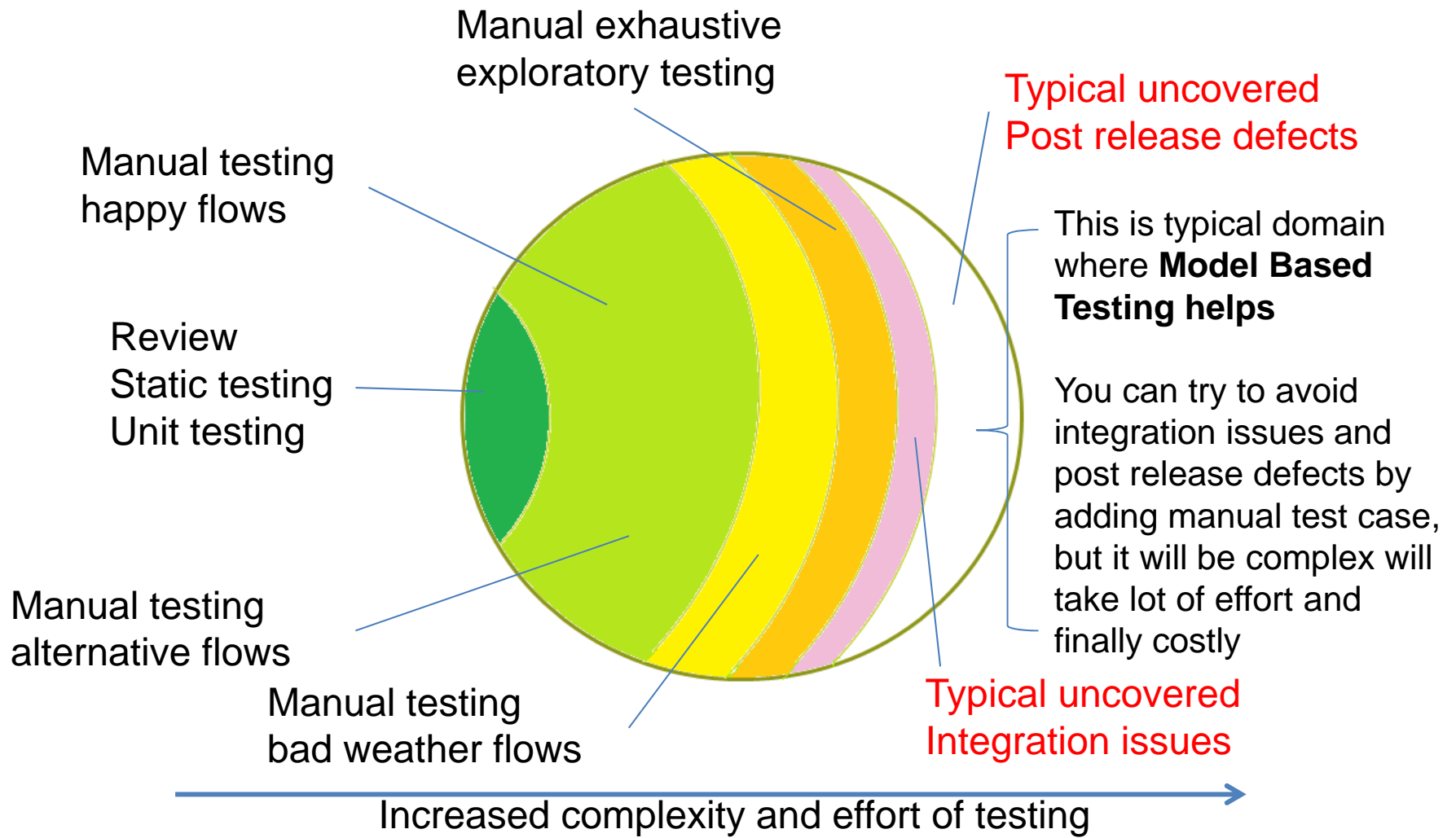


Typical what we
hear from our
customers

Root Cause

- » Unit testing is insufficient
 - » Single unit may work properly in isolation
 - » Incorrect interaction between units may cause serious reliability failures
- » System-level testing
 - » Requires **model** of system behavior
 - » Behavior is often reactive/nondeterministic
 - » Implementation is multi-threaded or distributed
 - » Thread scheduling hard to control
 - » State space is typically infinite
 - » Traditional FSM-based testing does not scale

MBT helps to avoid integration issues and post release defects



Other Drivers for MBT

Our world evolves....and becomes complex

-))) Cyber-Physical Systems/EoT
-))) Machine2Machine
-))) Digital Transformation

➔ **Increased need to manage complexity**



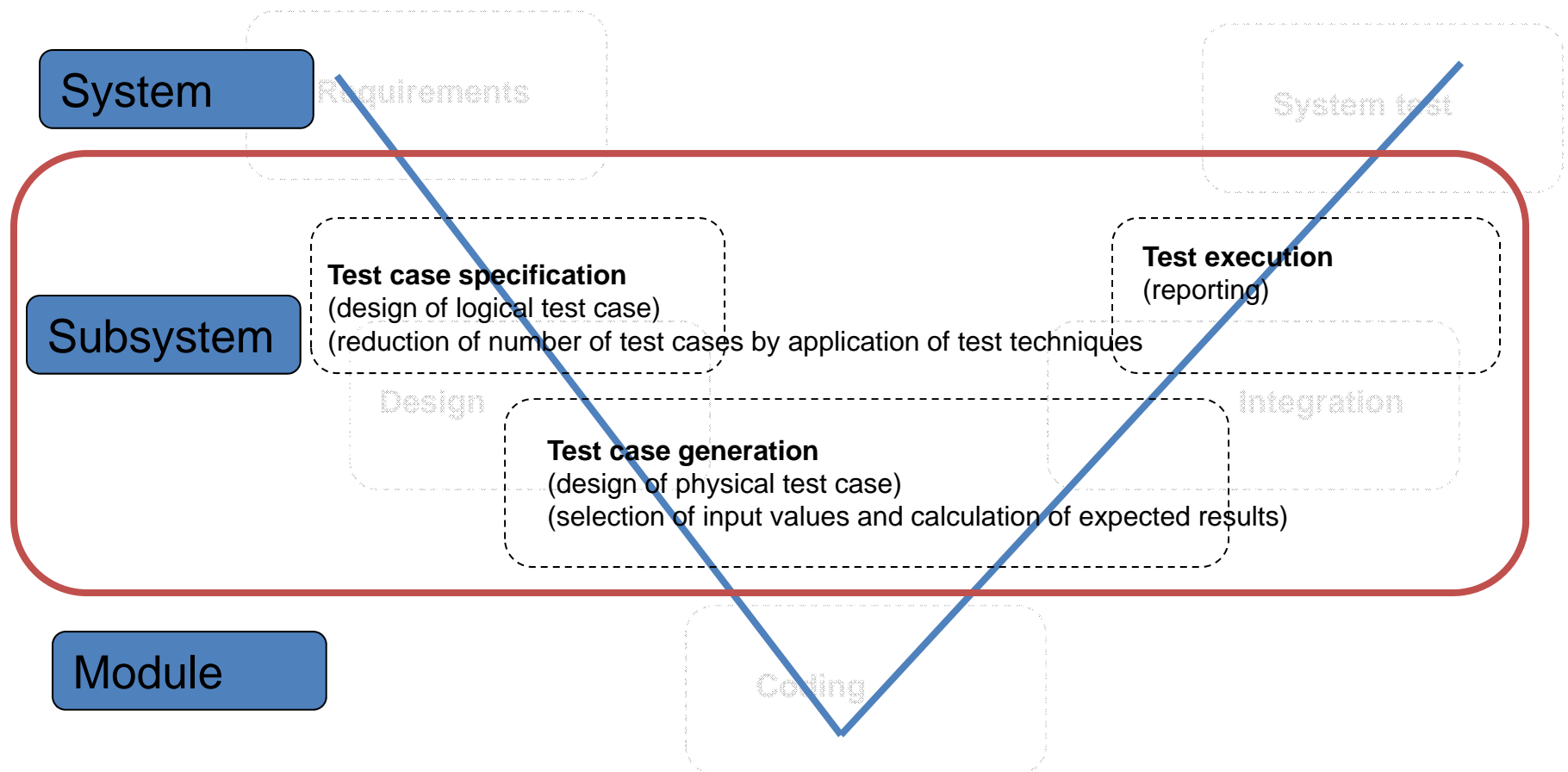
➔ **Increased need to technology enablers**

Innovative company's need innovative tools and approaches to develop innovative products and services

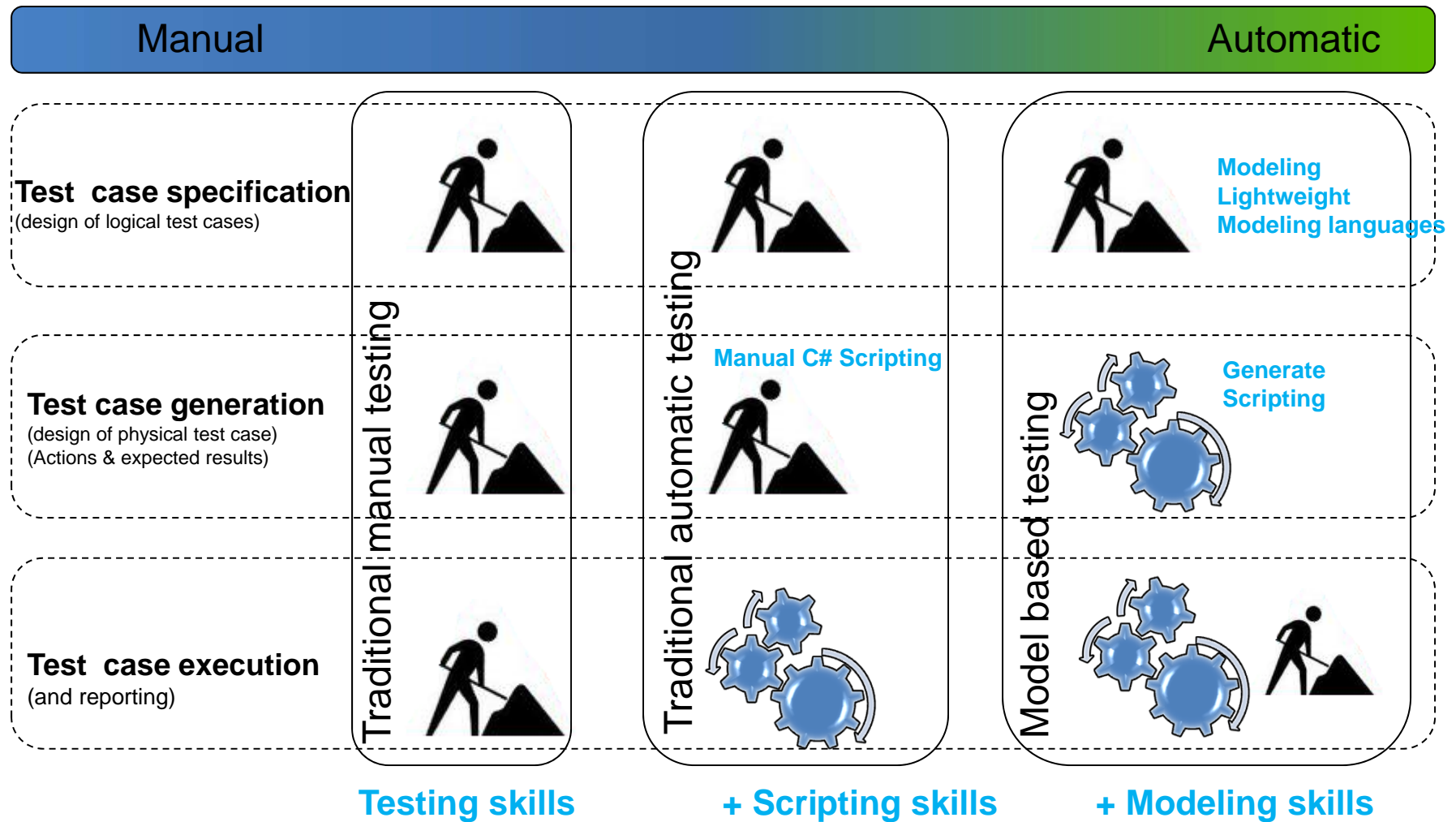
- ➔ Model Based System Engineering
- ➔ Model Driven Engineering
- ➔ Model Based Testing

Test process

3 main steps in test process



MBT is the automation of test case generation

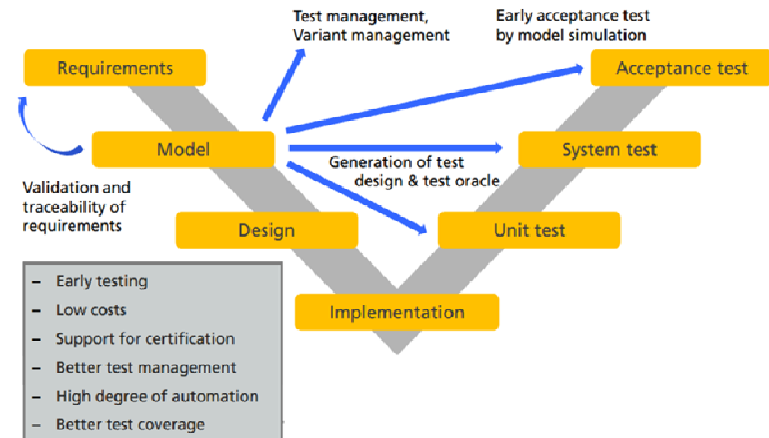


Model Based Testing


- + better communication using models
- + abstract tests
- + auto design of tests, variety of test suites
- + model checking
- + early exposure of ambiguities in spec/design
- + ease of updating of test suites
- + systematic coverage

- o automatic execution
- o auto regression testing

- modelling overhead
- complexity of the models



Example Spec Explorer and possible extensions

UML Extension 
Sequence Diagrams

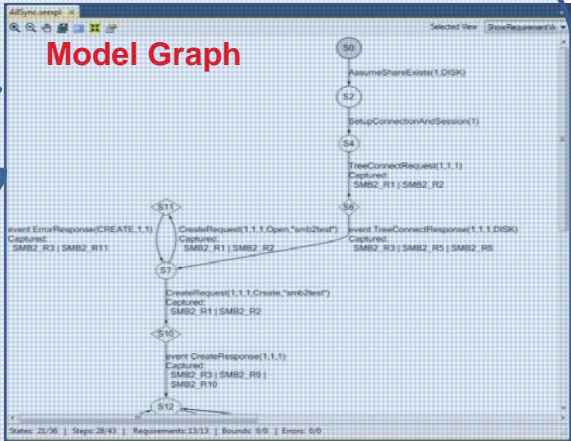
```
Model Explorer  
Model: Model  
//region Tree_Connect  
// Summary  
// Describes a tree connect request.  
// Summary  
[action]  
static void TreeConnectRequest(int sequenceId, int creditRequest, int...  
{  
    CheckRequest.Requires(treeId.Count - treeId.InFlight > 0);  
    CheckRequest(sequenceId, creditRequest);  
    InFlight.Add(new TreeConnectRequest(sequenceId, shareId));  
    treeId.InFlights++;  
}  
// Summary  
// Summary  
[action]  
static void...  
}
```

Note: this is not implementation code, this is the textual Test model (describing the interface behavior)

Explore & Analyze

Remodel

Generate



UXSpec (converts Task Models to SE test models)

Test Suite

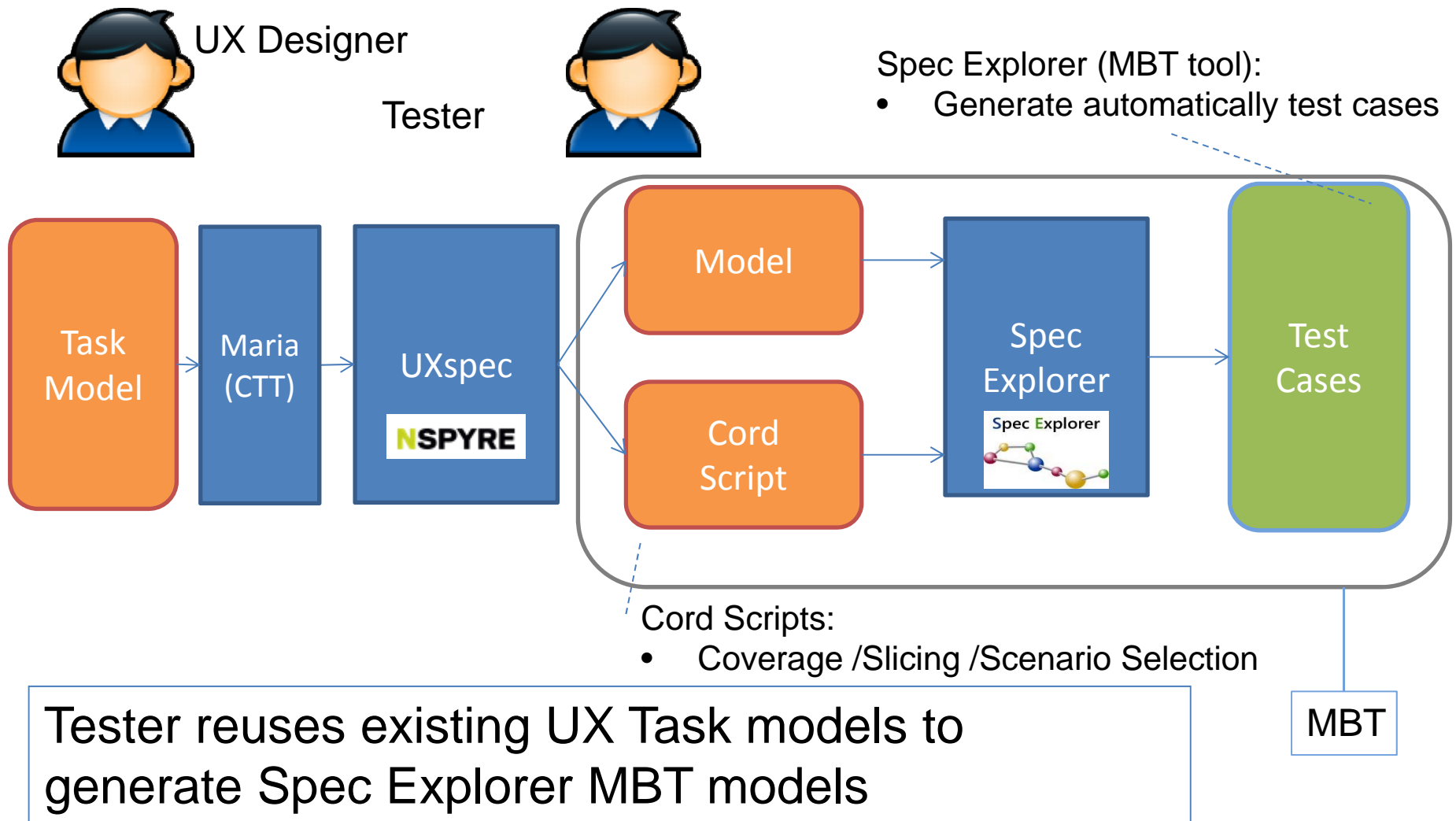
Test Execute Tool

FAT

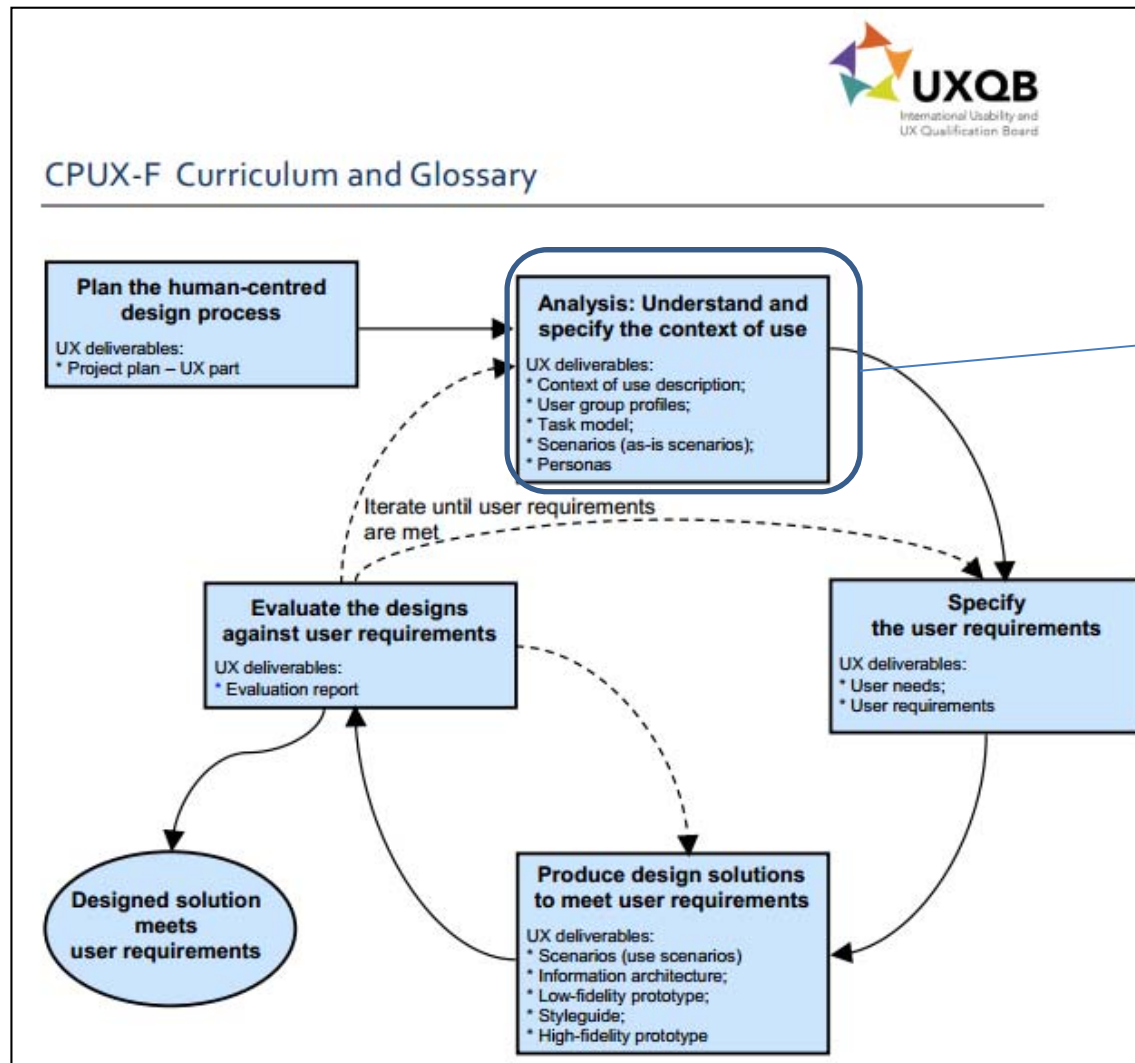
MBT extension to overcome modeling /scripting skills and reuse available models



MBT: workflow



Task Model in human-centered design activities



This figure shows the interdependence of human-centered design activities according to the ISO 9241-210 standard.

Blue rectangles show the 5 key design activities in an iterative, human-centered design process. "UX deliverables" are key deliverables from the corresponding design activity.

During Analysis phase, Task Model is one of the deliverables

Task Model: A description of the subtasks that have to be carried out in order to reach the user's goals

What are task models, anyway?

- » Description of the process a user takes to reach a goal in a specific domain
- » Typically have hierarchical structure
- » Number of different task modeling languages
 - » GOMS
 - » UAN
 - » ConcurTaskTrees (CTT)





Comparison of Task Model Notation Operators

	<i>GOMS</i>	<i>UAN</i>	<i>CTT</i>	<i>MAD</i>	<i>GTA</i>
Sequence	X	X	X	X	X
Order independence		X	X		X
Interruption		X	X	X	
Concurrency	Only CPM-GOMS	X	X	X	X
Optionality			X	X	
Iteration		X	X		X
Objects			X		X
Performance	X		X		X
Pre-post condition	X	X	X	X	X

<http://giove.isti.cnr.it/attachments/publications/2003-A1-07.pdf>

ConcurTaskTrees

- » Developed by Fabio Paterno et al. for the design of user interfaces
- Goals
 - Graphical for easy interpretation
 - Concurrent model for representing UI tasks
 - Different task types
 - Represent all tasks, including those performed by the system

TYPE	DESCRIPTION
Interaction Task 	Represents user interaction with the system.
Application Task 	Represents tasks that must be performed by the system.
User Task 	Represents user decision points.
Abstraction Task 	Represents abstract tasks (i.e. the combination of subtasks into a higher level task)

Task Building Process

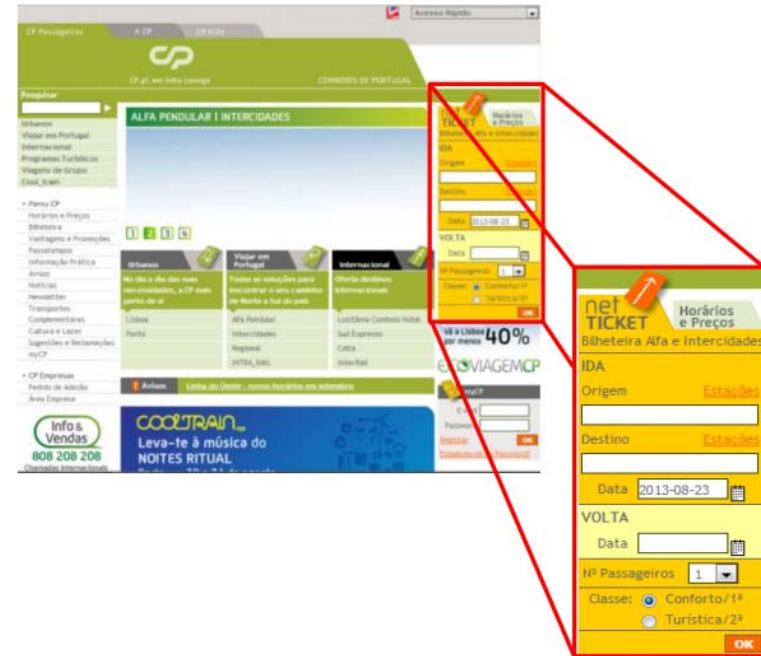
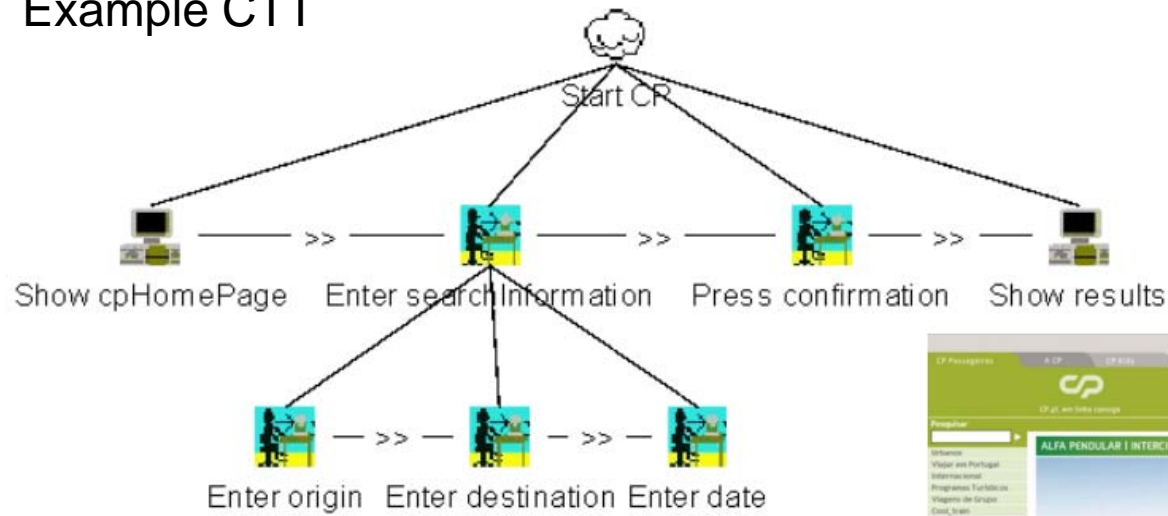
Three phases

- » Hierarchically decompose the tasks
- » Identify the temporal relationships among tasks at same level
- » Identify what objects are manipulated and what actions can be performed on them, and assign these to the tasks as appropriate.

Temporal Relationships

- » **T1 [] T2** - Choice
- » **T1 ||| T2** - Interleaving
- » **T1 |[]| T2** - Synchronization
- » **T1 >> T2** - Enabling
- » **T1 []>> T2** - Enabling with Information Passing
- » **T1 [> T2** - Deactivation
- » **T1*** - Iteration
- » **T1(n)** - Finite Iteration
- » **[T1]** - Optional
- » **T –** Recursion

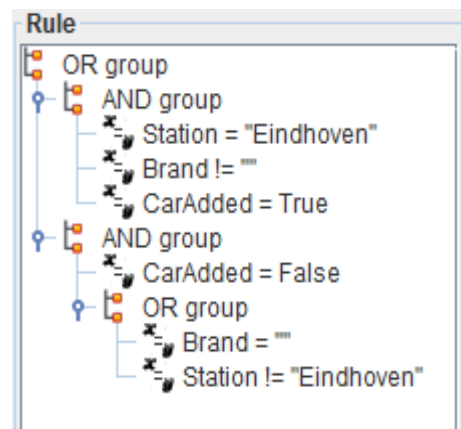
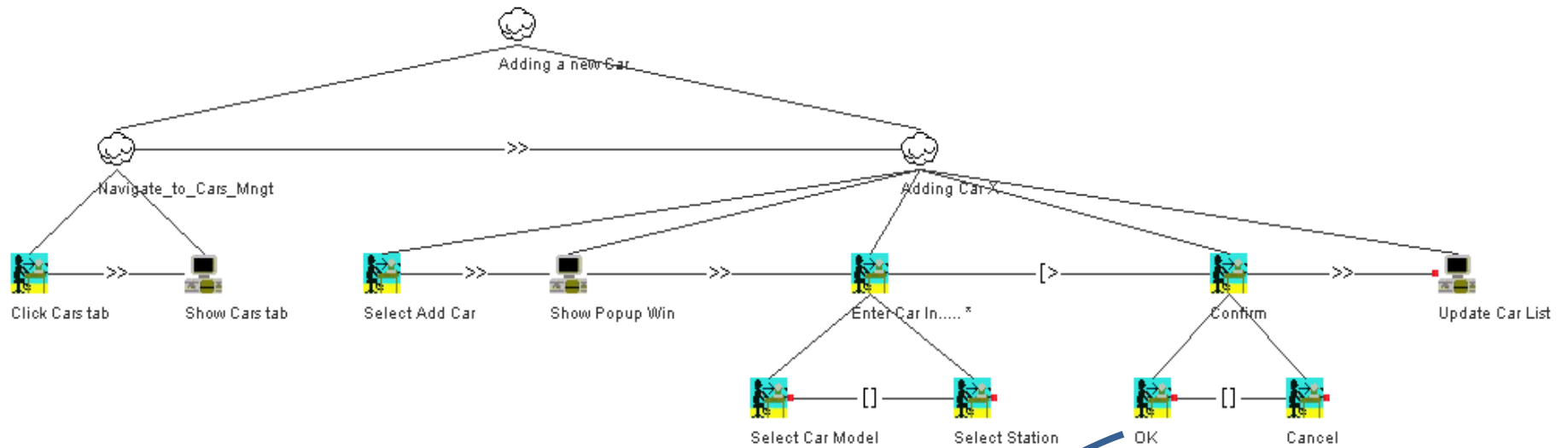
Example CTT



Ref: Paulo Filipe de Jesus Cruz

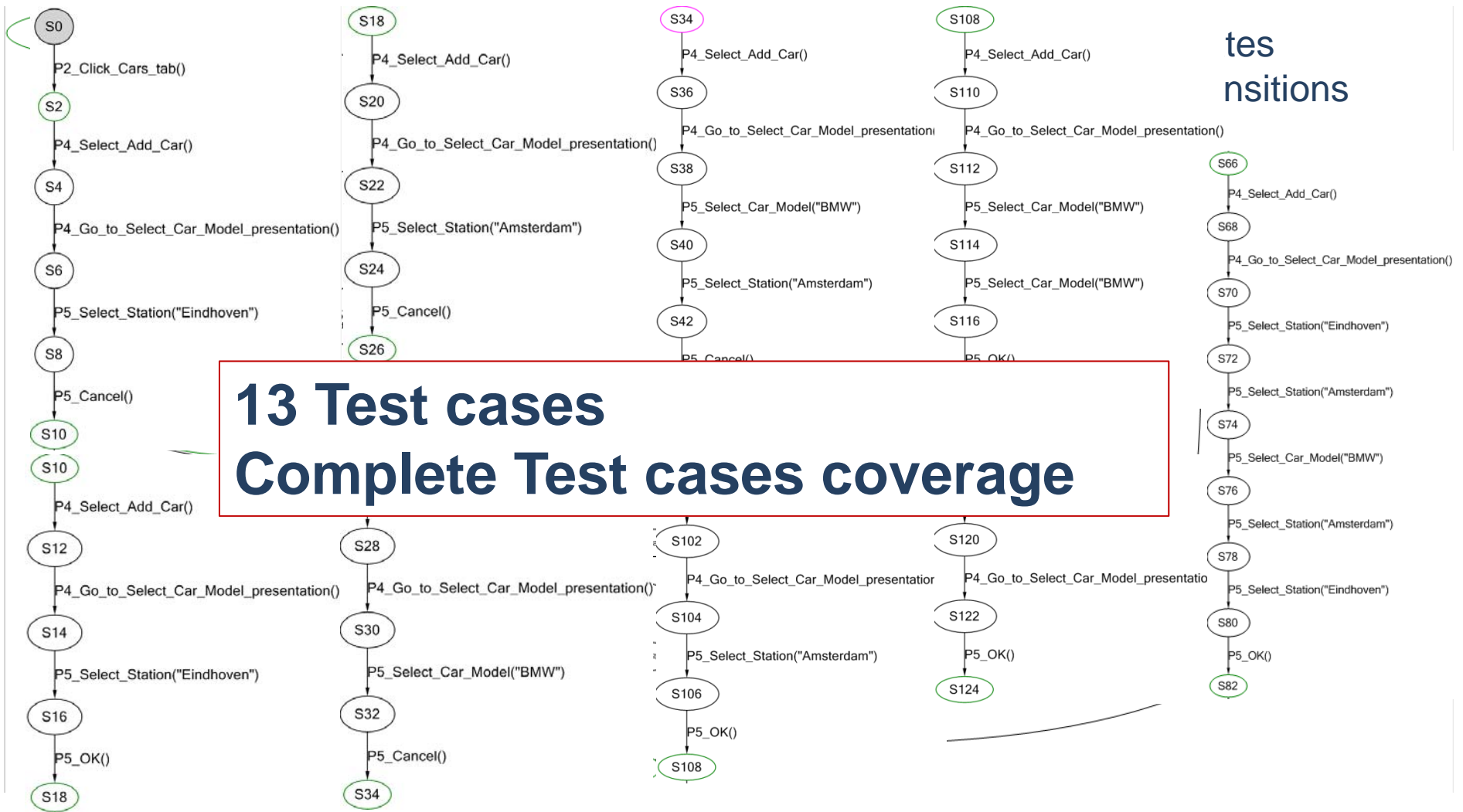
Figure 5 - Searching Alpha and Intercity trains in CP web page

Case study: Car reservation system



Postcondition

MBT + UXspec: generated Model



Next Steps

- » Run project based on real product from industry
- » Tool improvements
 - » Support data handling/configuration aspects in UXSpec, instead of relying on manual additions in Spec Explorer,
 - » Supporting other MBT tools.

Questions?

MBT is.....

Strategies, tools and artifacts

Manage complexity

Reduces the need of manual or human involvement of interaction

Avoids spending time in unskilled repetitive error prone or redundant tasks

Provides bandwidth to Innovate!!

Benefits of (CTT) Task Modeling

- » Translation of design to Concur Task Tree seems straight forward
- » Clear visual way of specifying all interaction details (e.g. all input fields in a screen) and user interaction flows
- » Changes in requirements: Only keep this model up to date, not have to change all design mockups
- » Model can be maintained by others than UX (free tooling)

Results

	Manual test design and manual scripting (automatic test execution)	MBT+ UXspec
SUT	Car reservation system (2 requirements)	Car reservation system (2 requirements)
Test Design (logical test case)	0,5 h for 2 test specification	½ h for creating task model
Test Generation (physical test case)	0,5 h for 2 scripting the test cases	Automatic generation of 13 test cases
Test Execution	Automatic execution (MS UI automation)	Automatic execution (MS UI automation)
Number of Test Cases	2 Test cases (2 test case/hrs)	13 Test cases (26 test case/hrs)
Coverage	2 scenarios 2 req	All scenarios 2 req
Maintenance Effort (change /new requirements)	1 h for adding test scenario (new requirement)	½ h for updating task model